

Story Telling in the Clouds



MACUL 2012 Conference Presentation

Presenters

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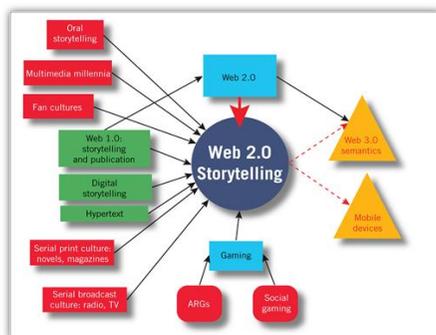
We know students have a lot to say and write about. Web 2.0 storytelling can help students reveal a new direction of expression. Through the use of some collaborative tools such as Storybird, Story Jumper and Glogster students can produce and share creative stories to spark the imagination.



Session Objectives

- Learn about Web 2.0
- Find out what digital storytelling is all about
- Discover some great tools to get you started

Web 2.0



What is Digital Storytelling?

- **digital story** (dig-i-tal sto-ry)
A short, first person video-narrative created by combining recorded voice, still and moving images, and music or other sounds.
- Center for Digital Storytelling. (2011, October 3). Center for Digital Storytelling. *Center for Digital Storytelling*. Retrieved October 14, 2011, from <http://www.storycenter.org/index1.html>

What is Web 2.0 Digital Storytelling?

- The same as above, but with exciting new possibilities for collaboration and sharing.
- It uses the latest online technology and is taking this decade-old genre to a whole new level.
- Today's digital stories can be created by individuals or collaborative groups and shared online with parents, peers and people all over the world.



Things to Remember!

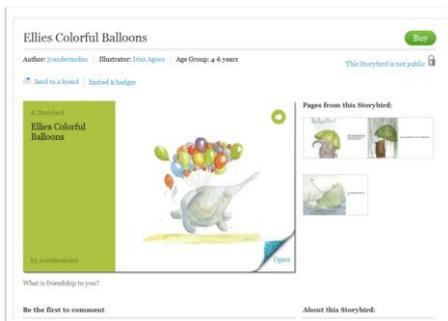
- Stories first...
- Technology comes second



Storybird

- www.storybird.com
- Sign up students without email
- Embed anywhere
- Easily grade work
- Fundraise!

Let's View One!



Story Jumper

- www.storyjumper.com
- StoryStarter™ workbook is a tool for teaching students the creative writing process
- Free Classroom Edition
- Easy Drag and Drop
- Easy Upload

Let's View One!



Glogster

- <http://edu.glogster.com/>
- Interactive poster
- Private and safe student environment
- Upload graphic galleries (image, video, audio, text), Upload/Link/Grab (image, video, audio), Web cam, Animation, Attachments, Glog wall and Page wall and Drawings

Let's View One!



Tips

- Do prep work upfront. Don't make it up as you go along!
- Outline your story idea on a storyboard or a plain piece of paper. Or try an online storyboarding tool. Make sure you have a beginning, middle and end.
- Gather all your print and digital images, drawings, props, video clips, audio files, etc. Make a list of all your media assets and then try to explain why you chose each one. Make sure images are purposeful and relevant, not gratuitous.
- Pare down your media assets (teachers might want to set a limit for number of images and number of transition effects, so that students put more thought into the selection process).
- Okay, now get started with the digital storytelling tool of your choice and create!



Other Tools



- [Voicethread](#)
- [KidVid](#)
- [Animoto](#)
- [Show Beyond](#)
- [Little bird tales](#)
- [Make Belief Comix](#)
- [Toondoo](#)
- [Google Story Search](#)





Questions





References



Alexander, B., & Levine, A. (n.d.). Web 2.0 Storytelling: Emergence of a New Genre (EDUCAUSE Review) | EDUCAUSE. *What is EDUCAUSE?* | EDUCAUSE. Retrieved April 11, 2011, from <http://www.educause.edu/EDUCAUSE+Review/EDUCAUSEReviewMagazineVolume43/Web20StorytellingEmergenceofaN/163262>

Nicholson, D. (2011, February 21). Collaborative Digital Storytelling with Storybird | The Whiteboard Blog. *The Whiteboard Blog*. Retrieved April 18, 2011, from <http://www.whiteboardblog.co.uk/2009/12/collaborative-digital-storytelling-with-storybird/>

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